

PETERSON, SHANE

3D ARTIST

SKILLS:

3D MODELING

- HIGH / LOW POLYGONAL MODELING
- SUBDIVISION SURFACES / NURMS
- SPLINE MODELING

RENDERING

- PHOTO REALISTIC
- STYLIZED
- VRAY
- MENTAL RAY
- SCANLINE

TEXTURING / SHADING

- PROCEDURAL
- HAND PAINTED
- PHOTO REFERENCED

ANIMATION

- 2D / 3D
- KEY FRAME
- PROCEDURAL

ILLUSTRATION

- TRADITIONAL MEDIUM
- DIGITAL ILLUSTRATION
- VECTOR / RASTER
- PRINT / WEB / VIDEO
- STORYBOARDING
- PHOTO MANIPULATION

SOFTWARE

- 3D STUDIO MAX
- VRAY
- MENTAL RAY
- UNITY3D
- PHOTOSHOP
- ILLUSTRATOR
- AFTER EFFECTS
- PREMIERE
- FLASH
- COMBUSTION

EDUCATION:

ART INSTITUTE OF SEATTLE
ANIMATION ARTS AND DESIGN
2323 ELLIOT AVE, SEATTLE, WA, 98121

EXPERIENCE:

3D VEHICLE ARTIST

TURN 10 STUDIOS
(VIA FILTER TALENT)
JUNE 2009 - AUGUST 2009

- Quality controlled 3D assets and verified for accuracy in content, code, and layout.
- Corrected errors present in all aspects of content and ensured all specifications were met on 100+ vehicle assets.
- Utilized proprietary applications specific to production

DESIGN VISUALIZATION SPECIALIST

PB DESIGN VISUALIZATION
APRIL 2006 - JANUARY 2009

- Created detailed high and low polygonal models of both existing and proposed commercial, residential, and engineering projects.
- Contributed to the renderings and animations of the Alaskan Way Viaduct Replacement/ Rebuild project for the Washington State DOT.
- Created 27 photo simulations and 3D animations for the Honolulu Department of Transportation's proposed light rail line and station design.
- Contributed to the creation of a number of other development projects in the Seattle area including the Four Seasons, 5th & Maddison, and 2100.
- Contributed to the creation of a virtual 3D model of the entire city of Seattle.

3D PRODUCTION ARTIST

BALLENA TECHNOLOGIES INC.
JUNE 2004 - APRIL 2006

- Created detailed models of existing and proposed sporting facilities from reference including HP Pavilion, Pizza Hut Park, Oracle Arena, EnergySolutions Arena, and Martinsville Speedway.
- Rendered 180 degree panoramas.
- Developed Maxscripts to automate repetitive tasks.

